

MARKER No. 22: WILLIAM HICKOX (d. 1839)

EXISTING CONDITIONS

- The sandstone marker is in good/fair condition and appears to remain attached to its original sandstone base.
 - ▶ the base was non-original concrete material.
- The marker is leaning slightly to the west and is experiencing biological growth and staining. The marker and its base have either sunken a bit or organic deposition has partially covered the lower portion.
- The back side of the sandstone marker (east) is finished with a quarry face, not cut and worked like the other surfaces.
- There is a foreign marble marker leaning against the Hickox marker. Its original location is not currently known. This marker is missing its upper portion and its inscriptions are not clearly legible.



Before (July 2009)



After (September 2009)

TREATMENT SUMMARY

A. Excavation/Fragment Recovery

1. Remove foreign marker to a safe location prior to treating Hickox marker.
2. Cut back vegetation and clear debris from around base.
3. Carefully excavate around base in preparation for making level and plumb.
 - ▶ a marble footstone fragment was recovered (inscriptions: _ & J. A. C.)

B. Cleaning

1. For removal of biological growth and general soiling, clean the sandstone headstone and base with D/2 Architectural Antimicrobial.
 - a. Clean water at low pressure (max 400 psi) and hand-pump sprayer.
 - b. Natural and nylon bristle brushes (varying stiffness and size).
 - c. Avoid dissolution or erosion of the stone.
 - ▶ additional cleaning was carried out with a diluted solution of Kodak Photo-Flo 200.
 - ▶ marker remains stained and discolored.

C. Re-attachment and Repair

D. Reset and Level

1. Carefully manipulate marker from the bottom of its base (using levers and blocks of wood) to achieve level and plumb; shore under base with gravel and pieces of stone or brick.
 - ▶ place dry mix of lime, cement, sand and gravel in ground around base.
 - ▶ footstone fragment placed on pea gravel in front of marker.

E. Site Preparation and Repair

1. Place pea gravel around base